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TRSDOS - DISK OPERATING SYSTEM - VER 2.3


DOS READY
VERIFY (ON)


DOS READY
BASIC_
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HOW MANY FILES?
READY ?
RADIO SHACK DISK BASIC VERSION 2.2
READY
>RUN"COPY"_
```

DUNGEON

(TRS-80 REQUIRES 32K AND 2 DISK DRIVES)

IN ORDER TO GET YOUR COPY OF THE DUNGEON UP AND RUNNING,
YOU WILL HAVE TO DO THE FOLLOWING:

1. MAKE A BACKUP OF TRSDOS 2.3. ON A BLANK DISKETTE.

2. INSERT YOUR 2.3 BACKUP IN DRIVE 0 AND INSERT THE BACKSIDE OF
   THE DUNGEON DISKETTE IN DRIVE 1 AND ENTER 'VERIFY (ON)'.

3. KILL ALL VISIBLE USER FILES YOU MAY HAVE ADDED
   OFF OF YOUR 2.3 BACKUP (NOTE - OUR COPY PROGRAM
   WILL KILL ALL OTHER UNNECESSARY PROGRAMS).

4. ENTER 'BASIC' & ANSWER 'ENTER' TO 'HOW MANY FILES?' &
   ANSWER 'ENTER' TO 'MEMORY SIZE?'. THEN TYPE 'RUN"COPY"'.

5. IF YOU HAVE ACCOMPLISHED ALL THIS, PRESS 'ENTER'
   AND SIT BACK FOR A FEW MINUTES WHILE WE WORK
   OTHERWISE PRESS 'BREAK'? _

KILLING UNNECESSARY PROGRAMS

COPYING TEN NECESSARY PROGRAMS
                    COPYING ULT
                    COPYING GS
                    COPYING OLDCHAR
                    COPYING SRESUME
                    COPYING SAVEGAME
                    COPYING LEFT
                    COPYING WEAPON
                    COPYING START
                    COPYING ARMOR
                    COPYING MONSTER

YOUR PLAYING COPY OF DUNGEON IS NOW COMPLETE IN DRIVE 0.

PRESS ENTER TO CONTINUE? _

IF YOU DESIRE A BACKUP, IT WILL BE NECESSARY TO 'BACKUP'* BOTH
THE FRONT SIDE OF THE DUNGEON DISKETTE AND YOUR 2.3 BACKUP
AFTER THE 'COPY' PROGRAM IS FINISHED RUNNING.

                THE DUNGEON PROGRAMS A R E COPYRIGHTED!!!

IF YOU DESIRE TO SAVE THE GAME DURING PLAY OR TO SAVE A
SURVIVING CHARACTER UPON LEAVING THE DUNGEON, IT WILL BE
NECESSARY FOR YOU TO 'FORMAT'* A SEPARATE STORAGE DISKETTE
BEFORE YOU BEGIN PLAYING.

  * NOTE : NEITHER 'FORMAT/CMD' NOR 'BACKUP/CMD' ARE NOW
RESIDENT ON DRIVE 0!   IN ORDER TO USE THESE COMMANDS, YOU
MUST INSERT A DISKETTE WHICH CONTAINS THEM IN DRIVE 0.
(THERE JUST PLAIN ISN'T ENOUGH ROOM FOR EVERYTHING.)
                PRESS ENTER TO CONTINUE? _

6. TO BEGIN PLAY, INSERT THE FRONT SIDE OF THE DUNGEON DISKETTE
   IN DRIVE 1.   INSERT YOUR 2.3 BACKUP WITH THE PROGRAMS COPIED
   ONTO IT IN DRIVE 0.   (IF YOU ARE RUNNING THE COPY PROGRAM,
   THE CORRECT DISK IS IN DRIVE 0.   ALL YOU NEED DO IS FLIP
   THE DISKETTE IN DRIVE 1 OVER.)

IT IS NECESSARY TO RUN THE 'COPY' PROGRAM ONLY ONCE TO
TRANSFER ALL PROGRAMS & FILES TO YOUR DOS ON DRIVE 0.

ONCE THIS IS ACCOMPLISHED, YOU NEED ONLY EXECUTE STEP 6 AND
STEP 8 TO PLAY THE GAME.

PRESS ENTER TO CONTINUE? _

7. ENTER 'VERIFY (OFF)'.

8. ENTER 'BASIC'.
   TO THE QUESTION 'HOW MANY FILES?', ANSWER '8'.
   TO THE QUESTION 'MEMORY SIZE?', PRESS 'ENTER'.
   NOW TYPE 'RUN"START"' AND YOU'RE ON YOUR WAY.
              H A P P Y   A D V E N T U R I N G ! ! ! !

'FREE' SHOULD NOW DISPLAY '37 FILES' ON DRIVE 0.
DRIVE 0 --   TRSDOS   01/29/80   36 FILES,   7 GRANS
DRIVE 1 --   TRS80DSK   12/16/10   37 FILES,   22 GRANS

DOS READY

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TRSDOS - DISK OPERATING SYSTEM - VER 2.3


DOS READY
VERIFY (OFF)


DOS READY
BASIC_
```

```
HOW MANY FILES? 8
READY ?
RADIO SHACK DISK BASIC VERSION 2.2
READY
>RUN"START"_
```