

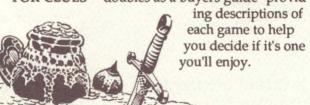


"ARRRGGHHHH!"

It's the same old story, you know it by heart: you spend hours saving civilization by fighting Wargs, Knuzits and Wachamajigs only to have victory snatched from your grasp simply because you make a wrong move and find yourself at a deadend with absolutely NO idea of how the bejeebers to get back on track. Frustrating, isn't it?

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How to Order

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QUEST FOR CLUES™ is edited by Shay Addams, columnist for Family and Home Office Computing and Commodore Magazine, and publisher of QUESTBUSTERS: The Adventurer's Journal.



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